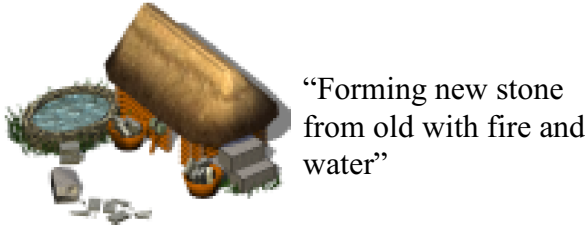


At a glance

The Barbarian Limekiln

Lore

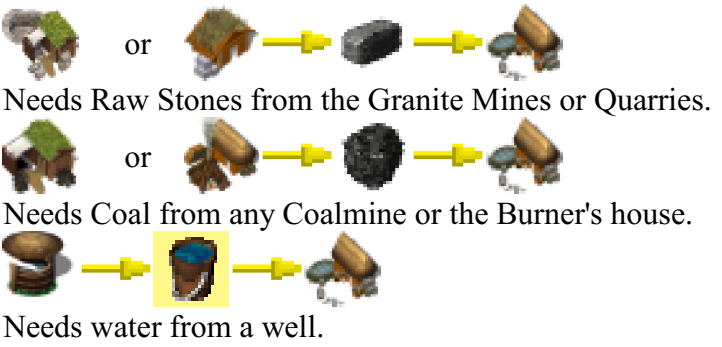


General Section

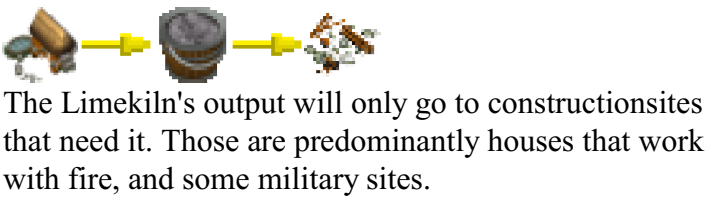
Purpose: The Limekiln processes raw stones to make “grout”, a substance that solidifies and so reinforces masonry.

Vision range: 4

Dependencies:
Input:



Output:



Building:

Space required: a medium plot

Build cost:

Dismantle yields:

upgradeable to: The Axefactory

Workers:

Crew required:

One Lime-Burner

Tool used by workers:

Worker is trainable to:

Performance

Performance: If all needed wares are delivered in time, the Limekiln can produce bucket of grout in about 41s on average.

In depth

The Barbarian Limekiln

Lore



Nothing moves a wall of stone that is fortified with grout. Fire and water finally form the substance that guarantees each stone will stay at its place. It prevents walls from getting drenched, seals some roofs and makes buildings withstand the ravages of time.

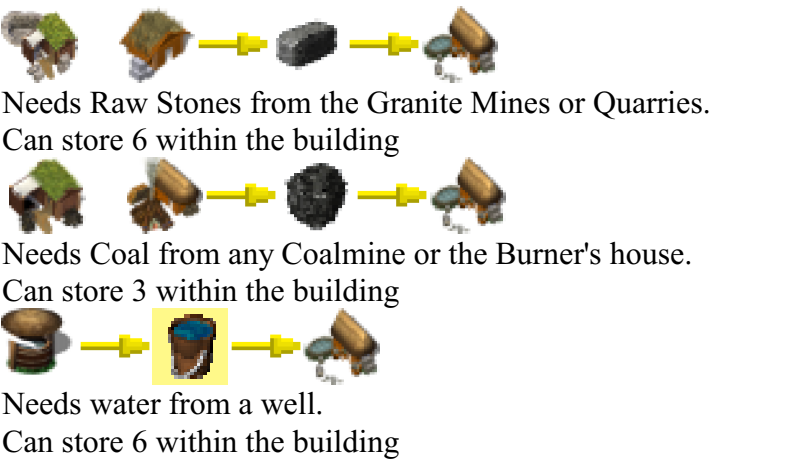
General Section

Purpose: The Limekiln is a building unique to the Barbarian tribe. It heats up raw stones to make a powder that can again be mixed with water to “grout”, a substance that solidifies and so reinforces masonry.

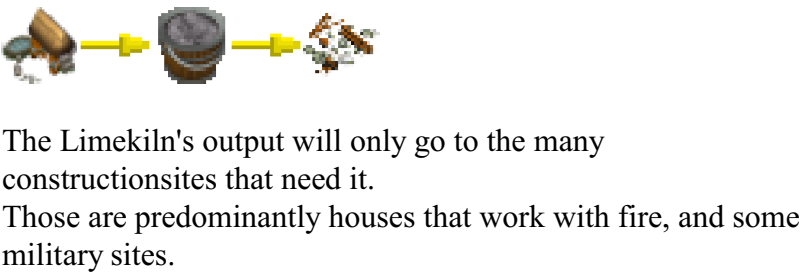
Tip! A Limekiln is not a site that is kept very busy. You can expand quite a bit with just one, but waiting for the grout can slow down your expansion. Raise the storage value, and most important, distribute its output to warehouses near areas where you expect to build more houses, especially citadels and fortresses.

Dependencies:

Input:



Output:



The following contructions sites will need grout:

- the Axefactory
- the Barrier
- the BattleArena
- the Big Inn
- the Burner's House
- the Citadel
- the Fortress
- the Helmsmithy
- the Inn
- the Metalworks
- the Smeltingworks
- the Trainingscamp
- the Warehouse
- the Warmill

Warmilll graphic is shown in error. Changed to metalworks in the text file.

Entry needed for the Port building which requires 2 grout. Added to the text file.

Building:

The Limekiln need a medium sized plot. To build one, you will need

- 1 hardwood,
- 2 raw stones,
- 4 trunks.

Dismantling will yield:

- 1 hardwood,
- 1 raw stone,
- 2 trunks.

Tip! Get the supply for the kiln from mines if possible. Using the stone from quarries makes long transports. Put such stones in a nearby warehouse rather and use them for buildings.

Workers:

The Barbarian Limekiln needs only one Lime-burner. He does not use any specific tool. Besides the Limekiln, Lime-burners work at no other production site.

Performance

Currently a Lime-burner at the kiln can produce a grout within 41s on average. This speed will be sufficient most of the time. Create some stock of grout for phases of high building activity.